

# CPSSMUN XI



## **ANIMAL CROSSING**

Harshan Shokar & Tejal Bansal

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## **CONTENT DISCLAIMER:**

It is understood that within the committee Animal Crossing: New Horizons takes place on a fictional island with fictional narratives and fictional storylines. While this committee involves elements of finance, economy and social class it is not a commentary on such matters. Note, that the background narrates a purely fictional issue and is not intended to provide insight into real world issues. While certain topics such as the environmentalists vs economists do require a delegate to take their character's stance, that does not excuse any form of classism or discrimination, nor does it provide grounds to spew any harmful rhetoric or unfair actions based on their stance. To add on, it is important to acknowledge while certain characters may have more conservative views this does not make room for any delegates to spew any discrimination based on race and/or sexuality. Delegates are reminded that no situation allows breaches of the code of conduct. Finally, while immigration is a central topic within this committee delegates are reminded that this committee is also making no commentary on immigration and no discrimination towards the topic will be tolerated. Please speak with your faculty adviser and our equity officer about switching committees if, prior to or during the conference, you feel uncomfortable with the material.

## **EQUITY DISCLAIMER:**

Bullying and discrimination are not tolerated at CPSSMUN. Every attendee at CPSSMUN XI will be made to feel safe, and welcomed, thanks to the efforts of our teacher supervisors, and secretariat. If any member of the CPSSMUN staff, secretariat, or any delegate is acting inappropriately, or in a way that makes you uncomfortable, please contact our Equity Officer at [cpssmunequity@gmail.com](mailto:cpssmunequity@gmail.com). This can be done either before, during, or after the conference.

## DIRECTOR'S LETTER

Greetings Delegates,

Welcome to the world of Animal Crossing. As your director's for this committee we are excited to share our interest in this video game and to immerse you in the world this committee has to offer. Our names are Tejal Bansal and Harshan Shokar and we have the opportunity to participate in the eleventh iteration of CPSSMUN this year.

Animal Crossing is something we are both quite a bit passionate about. Just like many other people we first found interest in the game when it blew up in the pandemic. Although we were first interested by the cute characters and soft slow gameplay I think it's safe to say we stayed to perfect our islands and make them the best they could be. Whether it's hunting down our favourite villagers, expanding and growing the island or designing custom patterns it's safe to say this game has a lot to offer.

Similarly to the game itself, we hope to offer delegates the same experience of a committee with variety and diversity. In doing so we intentionally designed characters to have a wide range of beliefs, ideas and perspectives in order to truly emulate an understanding or communal life. Furthermore, we tried to create unique topics with different mechanics to keep the committee flowing and truly give delegates choice on how they wanted to go about committee.

All in all, with this committee we hope to give delegates a unique experience with each delegate playing an essential role and having the opportunity to shape the committee. We hope you all have as much fun with this committee and we had writing it. Good luck, delegates.

Sincerely,

Harshan Shokar (she/they) and Tejal Bansal (she/her)

*Directors of Animal Crossing Committee*

## HISTORY

Animal Crossing is a video game created by Nintendo Entertainment Analysis and Development. This game, originally released on April 14, 2001, has gone through many variations. Some include Animal Crossing: New Leaf, Animal Crossing: City Folk, Animal Crossing: Wild World and most recently and most famously, Animal Crossing: New Horizons. Each game follows a similar format of moving to a new area and transforming it to meet your own personal desires. This committee specifically will be based only on Animal Crossing: New Horizons and will not include lore from previous variations. This Animal Crossing version revolves around the concept of moving to a new abandoned island and developing it into a residential area. In this committee, we have already developed the island to the point of unlocking K.K. Slider (a world-class musician with a large fanbase and lots of popular songs), actual houses (which are not tents) and 6 villagers (the maximum is 10). The island rating (which measures the scale as to how desirable and developed the island is) is 3 stars.

## BACKGROUND INFORMATION

### TOM NOOK'S INVITATIONS

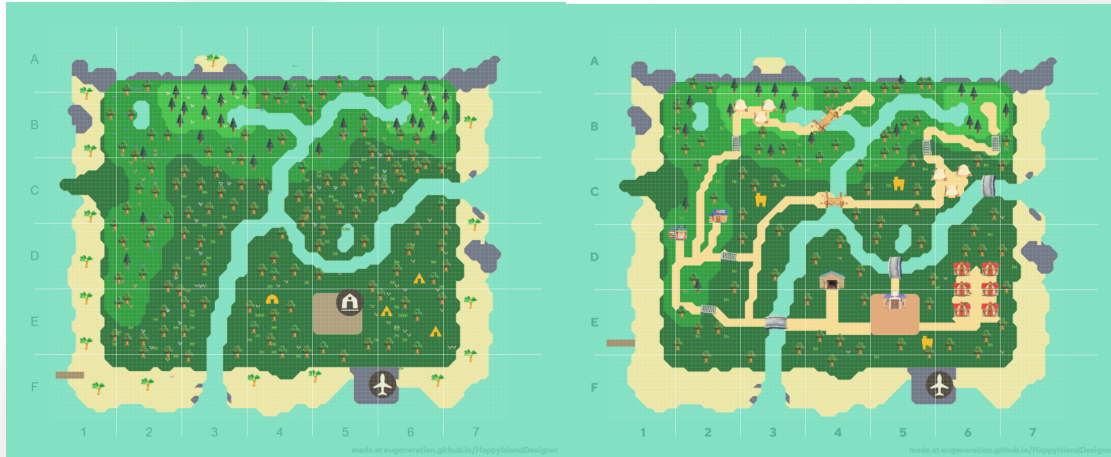
As the island's inhabitants know, they didn't just stumble upon this paradise. Tom Nook, the shrewd raccoon businessman, purchased the island for his real estate empire. He first arrived with his eager apprentices, Timmy and Tommy, his owl friend Blathers, and Orville the Dodo, their trusty pilot. Their initial home was a simple tent, a stark contrast to the grand Resident Services building that now stands. They toiled away, gathering resources, catching fish, and chopping wood, which slowly but surely filled their pockets. With their newfound wealth, they expanded the Resident Services building, invited new residents to settle down (for a hefty fee, of course), and welcomed businesses like the Able Sisters' clothing store and Nook's Cranny, Timmy and Tommy's furniture shop. The island thrived, attracting visitors like K.K. Slider, the famous musician. Blathers even opened a museum to showcase the island's natural wonders. But








## Central Peel Model United Nation | Animal Crossing





with all this progress, one question remains: will the island's future be defined solely by its economic success?

**When they first arrived:**

**Present Day:**



-  = Permanent Resident Housing
-  = Temporary Business Locations
-  = Orville's Airport
-  = Nook's Cranny
-  = Able Sisters
-  = Blathers Museum
-  = Resident Services Tent
-  = Tourist Campsite Area

-  = Residential Tents
-  = Resident Services Building
-  = Blathers Museum tent
-  = Kapp'n's Dock

# TOPICS OF DISCUSSION:

## TOPIC 1: ECONOMISTS VS ENVIRONMENTALISTS

On the island that all residents currently live on, there is now a dilemma. Although previously the era of economic growth was cherished by all, today there are now several feuds on the island regarding the way it is run, both politically and materially. The grasses and plants are not as colorful, the fish are beginning to disappear, and the air is beginning to fog. Adding on, the risk of water contamination has increased drastically and the rise of air pollution has created a significant decline in agriculture. Most formidable, the island climate does not seem the same as it once was. Although more research needs to be done as of right now, an increase in pests is noticeable. All of these concerns are impacting residents across the island, especially those who have gone through these catastrophes before and those who decide to live a life in harmony with nature.

However, these concerns impact the entire island, as many businesses support and run their companies based on the resources and natural comfort the island can provide. Furthermore, the depletion of resources can eventually lead to island-wide disasters if not handled immediately. Nevertheless, these issues are not occurring for “no reason.” The creation of these issues is often a side effect of a greater goal that can benefit the island. Island development is a way that residents can expand, grow, and live a more meaningful life than one in a small island abode. Although this goal has risks, many residents consider these risks worth it as their values align with growing rather than living modestly. Furthermore, many jobs have been created due to this new development, and although some of these jobs may harm the environment, they are necessary for the survival of several residents. All in all, economic growth on the island is needed, as without it, services such as island celebrations, recycling, and civic consultation will not be able to continue and the island’s quality of life will decrease overall.

The island’s residents must not only solve this perplexing issue but also address the political controversies on this island. There are many residents whose place on this island is viewed as either one or the other becoming permanent residents. Adding on, there is talk of a

cutthroat battle between small businesses and corporations on the island due to their similar niches. This conflict talks about how on the island, it is likely only one will thrive while the other will be pushed away. All in all, the state of the island is hostile, with several parties supporting or relying on different resources for survival. In this harsh situation, how will you determine who ends up on top?

### **GUIDING QUESTIONS:**

1. Is it even possible for residents to return the island back to the way it once was?
2. What will residents do to help support the many whose jobs are at stake in this feud?
3. Is it possible to come to a peaceful solution in the battle between small businesses vs corporations, that aligns with both parties' values?
4. Is it time for a political change in power on the island or is the status quo ideal for now?



## TOPIC 2: ISLAND CULTURAL PRACTICES

The island is famously known for its grand celebrations and huge festivities that happen on specific days all over the year. These festivities include Toy Day (a representation of Christmas) on December 24th, Wedding Season (only Eurocentric and heterosexual weddings) in the month of June, Turkey Day (representation of American Thanksgiving) in November, Bunny Day (representation of Easter) in March or April, and Valentine's Day in February. These traditions evolved over time, shaped by the island's history and the values of its early settlers, who naturally brought their own customs and beliefs to their new home. Although before there were not any issues with these island-wide celebrations and they seemed to be cherished perfectly fine, as the diversity of the island begins to increase, many are opposed to the way these festivities are observed.

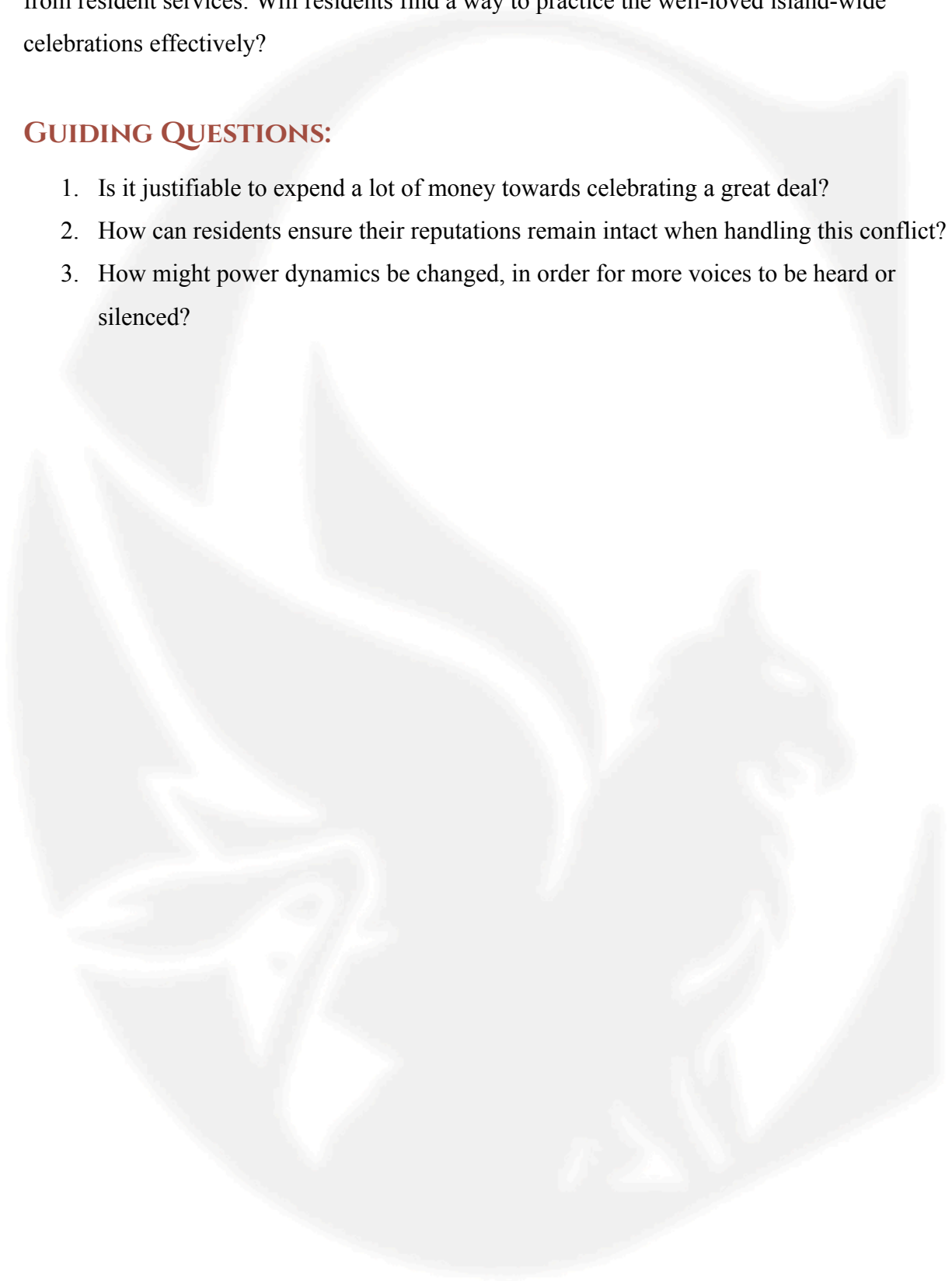
Firstly, a lot of these holidays revolve around the dominant culture and prioritize the dominant culture over other traditions. Furthermore, now that the island population is growing, many residents do not celebrate the customs associated with island-wide celebrations and feel left out. However, it is important to acknowledge that the majority of residents on this island observe the festivities of the dominant culture and do not wish to necessarily change the way the island's cultural system currently runs. That said, the pressure to create change on the island is increasing. People are beginning to launch peaceful protests, especially during island-wide celebrations, which is harming the turn out rate to island-wide celebration. To add on, these protests have grown to the point of creating a major media hashtag which is yet to reach out, known as *#Accomodateforeveryone'sbeliefs*.

As of right now, this movement is still small and has not affected tourism. Nevertheless, if the island population grows and this issue is not addressed, it can harm the reputation and desire of people to move to this island. If it is found to people that the voices of small communities on this island are not being heard, it can likely damage businesses' integrity and the ethics of the people in general. This damage to reputations could not only harm revenue but also cause scandals, potentially causing harm to all. It is not possible to have an island-wide celebration for every single cultural holiday, as having them is not cheap and cuts a lot of budget

from resident services. Will residents find a way to practice the well-loved island-wide celebrations effectively?

**GUIDING QUESTIONS:**

1. Is it justifiable to expend a lot of money towards celebrating a great deal?
2. How can residents ensure their reputations remain intact when handling this conflict?
3. How might power dynamics be changed, in order for more voices to be heard or silenced?



### TOPIC 3: INCOMING POPULATION

An effect of development quintessentially affecting island life is the fact that as development increases, so does the island's population. The two ways island populations have been increasing are through tourism and potential island residency. In tourism, many people have been visiting the island to view its beauty, businesses, and K.K. Slider. However, currently there are no major hotels or condos for visitors to stay in, and the potential for tourism on the island is still not fully realized. In contrast, many residents are opposed to even the limited tourism that is currently occurring. Due to all the tourists, many small businesses are getting overwhelmed by their limited production. Furthermore, tourists use up lots of island resources and often do not pay heed to the environment. Lastly, transporting tourists is a very environmentally harsh process, as the only form of transportation to the island is by plane, which causes lots of air pollution.

There is also the issue of deciding the island's future inhabitants. On the island, there is space for four more residents to live permanently (these people will only live on the island and not run a business). Due to the attraction and popularity of the island, there are lots of different people who want to move there. Residents will have the task of choosing from a plethora of potential resident options. Current residents of the island will need to decide if they should even be considered for an invitation, which ones should be chosen, and how many. If residents choose not to invite anyone, then conspiracies may start to fly around about the exclusiveness of the island, potentially ruining the island's reputation. Furthermore, each potential move of residence is unique, and choosing one could greatly benefit the island. Conversely, inviting more residents could potentially cause a strain on resources depending on the residents environmental care and further harm the island. It could cause island conflict, depending on whether they could adapt to the life and regulations of the island. Note that through all the negatives the truly major reason to invite new residents is the back they come with their own wealth and reputation points which if chosen correctly can help fuel the committee. Overall, will island residents find a middle ground on the differing opinions and opinions available?

**WEALTH AND REPUTATION:**

In this committee each delegate has a set amount of wealth and reputation points which will be essential for public directives and moving committees. Obviously, these points limit the scope of each character however, delegates will be encouraged to pool these points when writing public directives/island ordinances to get things done. It should be noted while here wealth and reputation points go from 1-10 the “potential residents” have increased opportunities and unique scopes.

Here is the official list:

Resident	Wealth Points	Reputation Points
Tom Nook	10	1
Isabelle	5	9
Mabel	3	7
Sable	3	6
Label	9	4
Harvey	6	5
Blathers	5	6
Kapp'n	8	5
K.K. Slider	8	10
Daisy Mae	9	3
Leif	4	8
Molly	5	8
Llyod	6	3
CJ	7	9
Celeste	7	8
Bangle	5	6
Redd	8	2
Orville	9	5

## POTENTIAL RESIDENT OPTIONS:

Below are options in which delegates will be tasked to choose from when inviting residents: Each resident has a requirement which will need to be fulfilled before/while being invited and they also have an offering. The residents' full personality will be revealed post being invited.

### TIPPER:

- A cow from an extremely wealthy family. Loves a good business, development and expansion.
- Wealth: 11, Reputation: 9
- Needs: To move on to the island Tipper requires a mega-mansion on the island and wants to be able to have access to certain natural resources at free will.
- Offerings: Tipper will use her extreme wealth to invest into the island and help sponsor any further projects of Tom Nook. Furthermore, she will help invest into island population growth and ensure businesses are prepared for tourism.

### FLORA:

- An extreme mega K.K. Slider fangirl. She wants to start a family and is young. Also, she has strong cultural views.
- Wealth: 4, Reputation: 8
- Needs: She need K.K. to perform on the island as well as a house large enough to support her future family
- Offerings: She will start a fan campaign on the island to attract tourists as well as help in maintaining island population

### JUDY:

- She's an elite, luxury high-class model. She is a longtime friend of Mabel and has strong ties with her.
- Wealth: 9, Reputation: 11

## Central Peel Model United Nation | Animal Crossing

- Needs: She needs a house on the beach to maintain her lifestyle. She also needs a permanent modeling job on the island in a clothing store of some sort (preferably able sisters).
- Offerings: She will bring lots of tourism to the island due to her high fame. She also would likely be able to grow and financially support the island clothing store.

### **KETCHUP:**

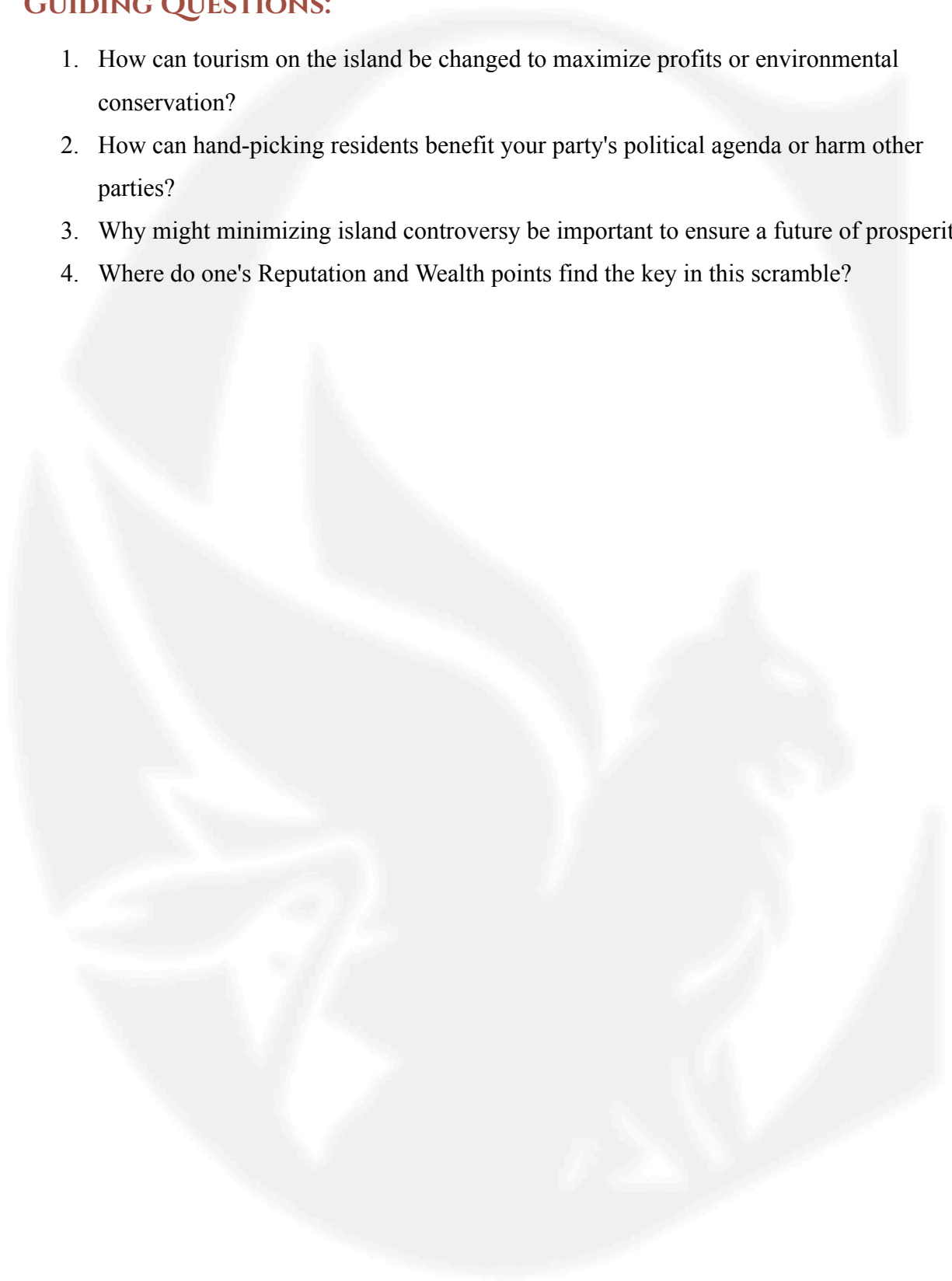
- He's an eccentric young chef who plans on expanding the island's food palette. He is excited to see all of the different herbs on the island and add them to his cuisine.
- Wealth: 7, Reputation: 8
- Needs: He needs high access to all island herbs, plants and wildlife. He also needs to be able to operate his high-speed kitchen equipment.
- Offerings: He will help to grow the island's food industry and support whoever the current permanent crop producer on the island is. He will be able to establish an island restaurant system.

### **MUFFY:**

- A goth icon who is also an outstanding entrepreneur. She is a funeral director and will establish the first ever island funeral system. She is extremely religiously inclusive, religiously sensitive and well-versed in her field.
- Wealth: 10, Reputation: 7
- Needs: She needs a small graveyard either as a constructed lot or a natural area on a corner of the island. Also a fully well built funeral building.
- Offerings: She offers a fully operational and culturally sensitive funeral system which she can handle any potential island deaths. She will also help run and invest in island-wide cultural celebrations.

**GUIDING QUESTIONS:**

1. How can tourism on the island be changed to maximize profits or environmental conservation?
2. How can hand-picking residents benefit your party's political agenda or harm other parties?
3. Why might minimizing island controversy be important to ensure a future of prosperity?
4. Where do one's Reputation and Wealth points find the key in this scramble?



## CHARACTER LIST

### Tom Nook:



Tom Nook, the raccoon in charge of it all, is an infamous greedy businessman who cares about making money and nothing else. As the head of the island, Tom controls all projects that are being done. Including “Nook’s Homes” a real estate company, banking, and construction of goods and services, and is the one with the final say before anything can happen on the island. Tom has the money and the power, but in a world that is ever-changing, will the raccoon be able to keep it? How will Tom continue the project of making the island expand and boom, with opposition at the door?

### Isabelle:



Isabelle is the Golden Retriever assistant secretary of Tom Nook. Although Isabelle supports Tom Nook’s power and decisions, Isabelle controls the social aspects of Island Life. This includes creating cultural emblems such as the island anthem and flag, organizing cultural celebrations across the island such as New Year's, Toy Day (Christmas), etc. - and most importantly managing island counselling which consists of resolving conflicts between residents. However, will Isabelle continue to be loyal to Tom Nook, the island employer? How will Isabelle decide what cultural events are most important? And how will Isabelle handle all of the inter-resident conflicts individually?

### Mabel:



Mabel is the infamous co-owner of “The Able Sisters,” the only clothing store on the island. Mabel and her sister, Sable, tirelessly work together from 9 am to 9 pm each day to provide fashionable items to the entire island. Mabel firmly believes in the creation of sustainable clothing and as the island stylist she helps people find their inner fashions. Mabel works the register and the floor on her own but as the cost of sustainable fabrics goes up and as more people begin to move to the island, how will she keep her clothing affordable? How can Mabel help people find their inner fashion if only so many clothes are available?



**Sable:**



Sable is the more reserved co-owner of “The Able Sisters.” Similar to her sister Mabel, Sable believes in the production of sustainable fashion and ensures sustainability remains a top priority at the store. Sable is known for producing all the clothes on the island by hand and refuses to ever resort to factory production. She is a climate activist and as Tom Nook continues to cut down trees for island construction, she has tried to hold protests. However, the current business practices may not be able to stay successful as costs of goods go up. How will Sable make a difference for the environment, while also keeping her business afloat?

**Label:**



Label is the third sister of Mabel and Sable. While she was once also a part of her sisters’ sustainability initiative, a few years ago Label decided to leave “The Able Sisters” and start her own fashion brand known as “LaBelle’s Fashions”. Unlike “The Able Sisters” this brand aspires to be a designer label and expand to the world. A small one-location store is not enough for Label and she wants to go global. To achieve this goal, Label has begun to create factories on many islands to help keep her store’s profits booming. As LaBelle’s fashions continue to grow, how will Label convince island residents to open up a location on the island? Should her store - as a massive chain retailer - take priority over “The Able Sisters”?

**Harvey:**



Harvey is the official owner of Harv’s island and a skilled photographer. However, Harvey has begun to feel lonely on Harv’s island by himself. Harv’s island is tiny and only large enough for one little house. Harvey is planning on moving to the main island, yet as an environmental activist and a member of the 70’s hippie movement, he is appalled at the way the island treats its environment. He is also shocked at how cultural celebrations are celebrated on this island and believes that due to the vast amount of cultures, none should be an “island-wide” celebration at all. Environmentally, as the owner of Harv’s Island, he knows how to care for the environment and ultimately believes that construction needs to end and reforestation needs to begin. How will Harvey convince this island's residents to pay more attention to the environment? How will Harvey convince residents to change the policies regarding cultural celebrations?

**Blathers:**



Blathers is known as the extremely well-educated and wise museum owner of the island museum. Blathers believes in proper care for fish and insects across the island. Although he does not have strong opinions on resource management, he cares a lot about the animals. As a museum creator who houses lots of fish and bugs, Blathers believes that they should be able to thrive on the island. Tom Nook is a dear friend of his and while Blathers has never directly questioned him in the past now, he may want to. Furthermore, Blathers cares a lot about prioritizing this island's prehistoric culture as he believes that the previous, ancient and prehistoric inhabitants of this island should be recognized. As a fossil collector, he believes that acknowledging them and celebrating them should be a cultural priority. How will Blathers convince island residents to show care for the wildlife? How can he prioritize the ancient cultures that were once celebrated on this island?

**Kapp'n:**



Kapp'n is the island resident who is almost always at the dock chilling on his boat. Kapp'n's job on the island is to provide boat tours across the island and in the vast clear blue ocean surrounding it. Personally, he is in favour of all the new buzz and development coming to the island as all of this tourism is extremely beneficial to his business. In fact, without tourism Kapp'n's business would no longer be able to sustain itself. As Kapp'n continues to take boat tours he realizes that the "natural beauty" this island once had to provide is no longer as beautiful as it once was. How will Kapp'n continue to support island development, without damaging the quality of his boat tours? Should he prioritize tourism to increase revenue?

**K.K. Slider:**



K.K. Slider is a musician who focuses on making a crowd happy. K.K. is an entertainer and as a musician, he visits the island every week and is considered an honorary resident. K.K. is widely loved by the island community but is of the belief that increasing this island's population and developing it needs to be the number one priority. At the end of the day he needs to make money and the more people who buy K.K. Slider's music or come listen, the more money K.K. makes. As a world-class entertainer with lots of fans, K.K.'s platform is huge and gives him lots

of influence. How will K.K. continue to perform under Tom Nook considering his large young and politically active fanbase? How can K.K. use his platform to support his personal, career and political goals?

### Daisy Mae:



Daisy Mae is a popular turnip-selling agri-business owner. As a business folk similar to Label Daisy Mae wishes to become a permanent business-owner on this island. She sells turnips and unlike Leif Daisy Mae's form of crop production is very different. She supports the usage of harsh fertilizers and pesticides as well as the usage of GMOs in order to ensure the ideal crop production. And it has paid off, Daisy Mae is able to create huge batches of crops and as a potential future resident, she wishes to create an extremely wide variety of crops to be sold on the island. How will Daisy Mae convince residents to choose her business rather than continuing self-growing initiatives which are already supported by Leif? How will Daisy Mae's agricultural practices co-relate with existing island flora?

### Leif:



Leif is the island's number one supplier of food and agriculture. As a non-permanent business owner he: has made quite a reputation for himself and is considered an honorary resident. Leif's business motto revolves around eating locally and sustainably. He sells seeds and plants to encourage residents to grow food on their own, which has become the most common method of crop production around the island. Leif is firmly opposed to the harm of flora and cares a lot about all plants, going as far as to launch weed removal initiatives to encourage plant growth. As island development increases the success rate of residents growing their own food has been going down and many crops are beginning to fail. How will Leif continue to encourage residents to use his method as soon as it may cause residents to go hungry? How will he adhere to his policies of sustainability as business begins to get competitive?


### Molly:



Molly is the charming little duck and unlike many other residents, she is a villager. She does not run a store or business but instead lives on the island to feel repercussions first-hand. Unlike many other residents, her cultural beliefs are very strong and Molly is very pleased with


how the island celebrates the major cultural celebrations as they align with her personal values such as Toy Day, Bunny Day and Turkey Day. On the island, she helps to organize many of these cultural activities and support the way the island is currently run. Furthermore, Molly supports the increase of urbanization on the island and loves all of the new people. Her goal is to help encourage these new people to follow her own cultural beliefs which are of the mainstream culture. Yet, Molly is opposed to following and celebrating celebrations which do not match her own. In a changing world, how will Molly ensure that the practices regarding island cultures and celebrations maintain the status quo? How will she convince others to support Molly's own cultural practices and beliefs while supporting Tom Nook?

### Lloyd:



Lloyd is a small pylon-looking employee for Tom Nook. Lloyd's purpose on this island is to help collect funds to support Tom Nook's huge plans and projects. Yet, considering the amount of work he has to do on this island and how Tom Nook could genuinely not be successful without Lloyd, Lloyd is rarely appreciated. Oftentimes, he stands outside in any weather working hard to help fund new projects. On a cultural level, Lloyd is a big supporter of keeping cultural celebrations exactly the way they are. This is because in cultural celebrations it is very common for people to give more funding, making Lloyd's job easier. Lloyd feels like currently there is the perfect amount of celebrations, enough to encourage people to donate without too many overwhelming them. Will Lloyd continue to support Tom Nook despite the lack of appreciation? How will Lloyd stop the environmentalists as Lloyd's job relies on ambitious projects and lots of construction?

### CJ:



CJ is an iconic Beaver fish-fluencer. As a temporary island resident, he is known for visiting very frequently to help with CJ's fishing challenge. CJ is passionate about fishing and is a large supporter of fishing as a sport. When he first came to the island there were almost unlimited fish. As a sustainable fisherman, CJ is now shocked to see that the number of fish has gone down significantly due to all of the major construction projects. Considering how CJ catches fish for a living he is struggling to keep track of demands and large-scale fishing operations. Therefore, he is highly opposed to island development and firmly believes in the

creation of green areas around the island to keep it safe. As a fish-influencer could CJ use his influencing career to potentially be attracting more people to the island opposing his views? How will he convince the people in charge to implement initiatives which support his goals?

### Celeste:

Celeste is a pretty pink owl who is the younger sister of Blathers. As the younger sister of Blathers, she is also very intellectual but Celeste studies the stars instead. Celeste's career operates on collecting relics from meteor showers and launching tours where she educates people on space during clear night skies. However, as a resident of this island, Celeste has realized that the skies which were once great for stargazing are now becoming duller and cloudier similar to cities. Although she supports the idea of new people coming to the island, Celeste is struggling to keep her business afloat with the inconsistency in night skies. Furthermore, culturally she loves all of the cultures we currently celebrate yet as one who cares about the stars she also loves astrology. Therefore Celeste would love to add astrology-based celebrations to the roster of our current celebration list. Will Celeste prioritize the idea of lots of money from customers or having quality stargazing work? How will she convince island residents to celebrate and support her astrological beliefs?

### Bangle:

Bangle is the kind of brown and gold tiger who lives on the island. Similarly, to Molly, she is a resident of this island and moved here from her home country a while ago. Bangle moved here due to the fact that unlike her home this island was a place with clear waters, lush forests and clean air. Yet, as Tom Nook continues to develop this island it is beginning to become like the homeland she once fled from. When it comes to cultural values Bangle comes from an area which had many different cultures which were all celebrated together. This is why Bangle believes that every single cultural celebration whether big or small should be an island-wide event to be supported and loved by everyone. How will Bangle help use her experience to stop this island from becoming the treacherous place her homeland is? How will she convince residents to make every event and island-wide celebration and justify the costs?

**Redd:**

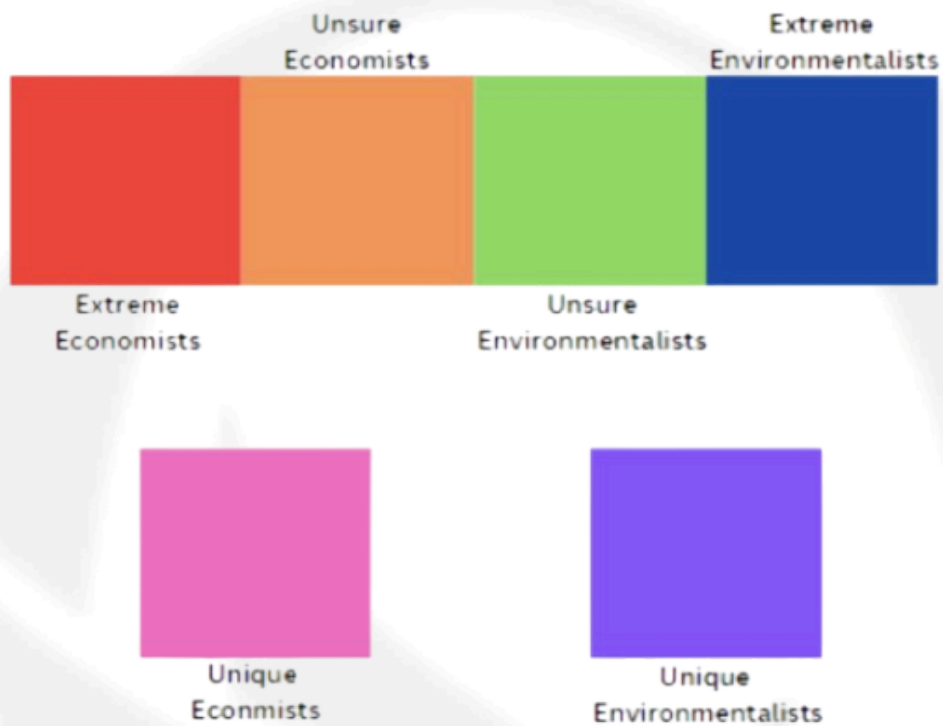


Redd is the orange-yellow fox who is most notoriously known for his extreme con artist activities. As a con artist, he works to sell sometimes legit and sometimes illegitimate artwork which is sold in secret on the North Shore of the island. As a temporary resident, Redd is in support of the increased number of people as it allows for more people for him to con and make money from. However, that does not mean Redd allies with Tom Nook and unlike most residents who support the increase in development, Redd wants a new leader who unlike Tom Nook will let him open up a shop or at least a stall like other temporary residents to sell his stuff. On a cultural level, Redd supports having as many island cultural celebrations as possible. You see, as a side hustle Redd also sells party poppers and balloons which works especially well during cultural celebrations. How will Redd find a leader who will let him perform his questionable legal actions while also prioritizing island development? How will Redd encourage residents to celebrate more celebrations and make more money?

**Orville:**



Orville is the one and only owner of Dodo Airlines, the only form of transportation from the island to the outside world. Although Orville's airline company needs people to bring back and forth to the island to survive, Orville is beginning to oppose it. Once, at the beginning of the islands' creation, Dodo Airlines was small and tight-knit most famously known for sending postcards from resident-residents and to residents and their families who live far, far away. But, as Tom Nook's goals for this island to become an Urban powerhouse come to fruition, Orville's company cannot handle the sheer amount of beings who are coming and leaving this island. This is why he is opposed to Tom Nook and unlike many environmentalists wants to return things back to the way they used to be with just a few small shops and a handful of island residents. How will Orville convince residents to move progress back and instead of finding a way to grow and sustain, to not grow at all? How will he oppose Tom Nook even though he needs him and his policies to keep his business successful?



This Graphic indicates where each island resident stands politically. There are 5 “extreme economists” defined by their strong will to develop the island. There are 3 “unsure economists” which are defined by their support to develop the island with specific questions and unsureness. Similarly the 3 “unsure environmentalists “ are defined by their support for the environment with a certain sense of uneasiness and “extreme environmentalists are defined by their extreme support for the island environment. There is one unique environmentalist, this colour type was created to indicate how while this resident is compelled for the environment they have barriers preventing their support. Continuing, the unique economist is defined by their unique position, legally which defines their economic support. Overall, these groupings are created to help delegates find delegates with similar interests. While character is important delegates should not feel limited or confined to their colour grouping as, while the committee moves changing opinions is essential. Delegates use this information to support but don’t feel it is overly important, remember as a delegate you decide your character's path.

## COMMITTEE MECHANICS:

**\*\*Remember that this is an SA committee and not a crisis committee, these mechanics are used to support the committee and will be the ONLY “crisis related” mechanics in this committee. There will be NO regular crisis.\*\***

Public Directives: Public Directives in this committee will be divided into two different types of Public Directives

**PUBLIC DIRECTIVES:** First and foremost these are your standard Public Directives which should be used to resolve committee issues and have fully detailed proper formatting.

**ISLAND ORDINANCES:** are shorter public directives with only one clause and a maximum of three subclauses. These directives will require less sponsors and much less signatories. Furthermore, these will get approved or rejected by the crisis faster. Island ordinances can be used for a variety of uses but should mainly be used as ways to change committee setup/regulations. For example: if you wish to only elect a new island resident in power you could use an ordinance to make it faster and quickly change the flow of committee. Lastly, Island Ordinances should NOT be used to resolve committee issues, only to change the flow of the committee.

**ISLAND EVICTION:** Removing residents from the island is a potential outcome during this committee. However, removing a resident from this committee is not easy. Firstly, to evict a resident there must be an island ordinance or public directive which states to evict a specific resident. After the ordinance or public directive is passed the committee will vote on whether or not to evict the resident and 16/18 or 83% of residents will need to vote in favor.



**ISLAND MAP:** After any major geographical changes on the island, the island map will be updated to reflect the current state of the island. Ensure to pay close attention as the map will be the way it is for a reason!

**INVESTMENT AND CONSEQUENCE:** In this mechanic the delegates “in power” (are in political control of the island, currently Tom Nook and Isabelle) will have to do a 30s-1 min speech at the end of each committee session to decide on what they are going to spend “public funds” on (taxes). They will have the ability to decide to spend public funds on one of five categories. The way these funds are spent will directly influence the committee and be essential to resolving committee issues. They include:

- i. Research: spending public funds on this category will mean they are spending funds on research being done. The crisis update that follows this in the next committee session will therefore be related to increased information about a certain committee topic.
- ii. Tourism: spending public funds on this category will be related to island marketing, increased tourist amenities and increased tourist attractions. The crisis update that follows this in the next committee session will most definitely be tourist-related.
- iii. Environment and sustainability: spending public funds on this category will include creating environmental green zones, participating in wildlife protection and moving towards sustainable lifestyles. The crisis update that follows this will be environmental.
- iv. Infrastructure: spend public funds on infrastructure will include increased construction, increased public and tourist housing as well as better sewer systems. This may also include the creation of high-demand buildings. The next crisis update will definitely increase development.
- v. Entertainment and Culture: Investing in entertainment and culture can include, increased spending on island-wide celebrations and, the creation of newer cultural areas and newer entertainment events on the island. The next crisis update will definitely be “entertaining”.

**ISLAND RATING:** In Animal Crossing New Horizons any island's development is ranked from 1 - 5 stars. As players move up from star to star they are able to unlock new perks and in-game mechanics. In this committee, the Island Rating will be used as a committee mechanic to give residents a clear indication of economic development on the island. The island rating will be continuously updated throughout the committee and can be used as a guide to view the potential consequences/rewards of increasing/decreasing the island rating.

1. One Star islands are classified by lots of trees, living in tents and having an extremely small number of residents on your island. This rating is the rating when you first arrive on the island in game and for the sake of this committee it would be when Tom Nook first arrived.
2. Two Star island's are classified by minimal island development. This includes small paths, limited residential inhabitants and the creation of small clearings. This form of the island also will have unlocked Nook's Cranny (the furniture shop, Blathers Museum (but to a smaller size, not fully sized yet), The Able sisters (Clothing shop) and the Campsite (touristic housing feature)
3. Three Star island's are classified by increased island development and the unlocking of all island features and mechanics. This includes the full-sized museum, the full-sized resident services building, minimal weeds and island plant overgrowth, having 6 villagers and having K.K. Slider to come visit your island. The three star rating indicates full "liveable" development and K.K. visiting indicates significant tourism.
4. Four Star islands are classified as being one of the "top 10 places they'd like to visit" according to in-game Isabelle. For this to be reached there would need to be lots of amenities for tourists and significant island development. This includes lots of paths, bridges and inclines for easy island travel. However, it also includes significant island aesthetic appeal and the island must have decorated spots for general interest. Lastly, there need to be seven or more villagers on the island.
5. Five Star islands are the epitome of island development and have extremely high aesthetic appeal. These islands must have lots of outdoor scenery, as well as man-made decorative pieces. These islands have no rocks or weeds and all plants

are controlled and placed intentionally. Furthermore, tourist appeal and housing must be very good as well as general island amenities must be of very high quality. They also must have 8 or more villagers. 5-star islands indicate full “success” in Animal Crossing New Horizons and are rewarded with the specialized flower, the Lily of the valley.

### **KEY TERMS/VOCABULARY:**

**VILLAGERS:** Villagers are residents of the island who live on the island without owning a business or providing a service. They are simply inhabitants and are vital to indicate island success.

**RESIDENT SERVICES:** Resident Services is the building where Tom Nook and Isabelle live/work; it is a town hall of sorts and is a central part of the island.

**ISLAND-WIDE CELEBRATIONS:** These are celebrations sponsored by Tom Nook which happen on holidays which are deemed significant. They include fireworks, sparklers and party poppers. They are day-long celebrations and can sometimes include visits from unique individuals. Overall, they are central to the island.

**PREHISTORIC INHABITANTS:** Prehistoric inhabitants of this island indicate the large dinosaurs and other creatures which once roamed this island. Although when Tom Nook arrived the island was deserted previously it was home to large creatures whose fossils can still be found dug deep in the ground across the island. Their fossils can also be found displayed in the museum.

**Temporary Residents:** Temporary Residents are residents who don't currently live-on the island or run a business every single day but instead visit approximately once a week to operate on one of several temporary business locations on the island. These Residents have grown quite fond of the island's residents and are very significant in supplying goods to the island. Overall, they are essential to the island's development and are a part of the island's community.

**RESIDENTS:** The name for delegates within this committee.



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